4v4- Attacking- Building Up / Creating Chances in Opp Half (A)

AGE: U7-U8 / 4v4 / 8 players

MOMENT:



GOAL: Improve building-up in opponent's half in order to create chances PLAYER ACTIONS: Pass/dribble, Spread out KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical

11 8



1ST PLAY PHASE: Intentional Free Play PRACTICE (Core Activity): Dribbling Game

PRACTICE (Less Challenging): Dribbling Game (Coach as defender)
PRACTICE (More Challenging): Dribbling Game (Two free defenders)

2ND PLAY PHASE: The Game

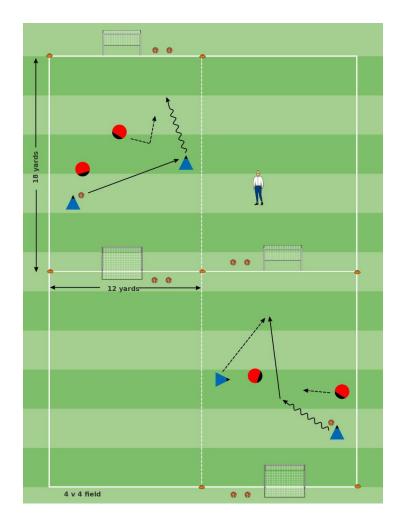
1ST PLAY PHASE: Intentional Free Play

OBJECTIVE: To pass or dribble past opponents and create chances

PLAYER ACTIONS: Pass/dribble, Spread out

KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical





ORGANIZATION:

Mark out two 18 x 12-yard fields, each with two mini goals. Players are divided into pairs and take turns playing 2 v 2. Free play and rotate players between games. Play for 20 minutes with two to three breaks.

KEY WORDS:

Opening, go forward, pass, dribble

GUIDED QUESTIONS:

1) How do you find an opening? 2) How do you create an opening? 3) What should you do if you see an opening?

ANSWERS:

1) Look at the opponent's position. 2) Make the opponent move. 3) Pass or dribble through it.

First break: Coach asks questions, players continue playing to discover answers. Second break: Players share answers with coach and each other. Refer to the Training Session Manual.

 $\bigcirc \ \, \text{moment:}$ Attacking







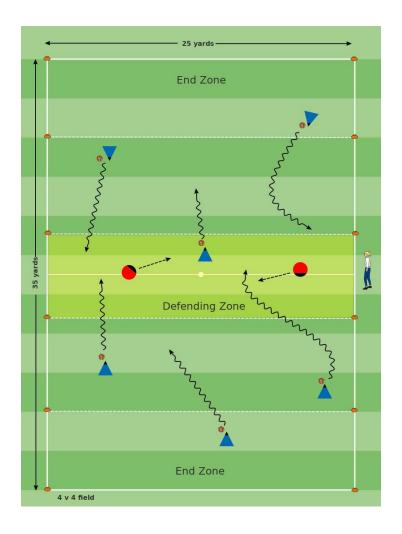
20:0 min

PRACTICE (Core Activity): Dribbling Game

OBJECTIVE: To dribble past opponents PLAYER ACTIONS: Pass/dribble, Spread out

KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical





ORGANIZATION:

Mark out a regular 4 v 4 field (35 x 25 yards) with a defending zone and two end zones. Players dribble back and forth into the end zones to earn points. Two defenders are stationed in the defending zone. They switch with the attackers when they win the ball, or every two minutes. Play for 20 minutes with two to three breaks.

KEY WORDS:

Opening, dribble, soft touches, hard touches

GUIDED QUESTIONS:

1) How do you keep the ball close? 2) How do you dribble faster? 3) What's the difference between dribbling forward and dribbling to the side?

ANSWERS:

1) Be gentle/soft with the ball. 2) Use hard touches. 3) You have to use a different part of the foot.

Start here at the Core Activity after the first Play Phase. If the challenge is too difficult, move to the Less Challenging Activity. If it's too easy, move to the More Challenging Activity. Spend a total of 20 minutes in the Practice Phase. Refer to the Training Session Manual.







ODURATION:

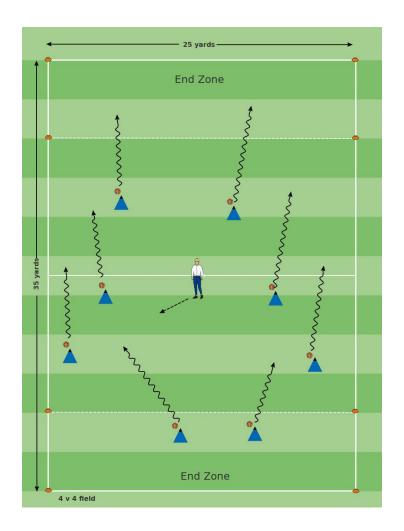
20:0 min

PRACTICE (Less Challenging): Dribbling Game (Coach as defender)

OBJECTIVE: To dribble past opponents PLAYER ACTIONS: Pass/dribble, Spread out

KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical





ORGANIZATION:

Same as Core Activity, except the coach acts as a defender and all the players have to go in the same direction.

KEY WORDS:

Opening, dribble, soft touches, hard touches

GUIDED QUESTIONS:

1) How do you keep the ball close? 2) How do you dribble faster? 3) What's the difference between dribbling forward and dribbling to the side?

ANSWERS:

1) Be gentle/soft with the ball. 2) Use hard touches. 3) You have to use a different part of the foot.

NOTES

Start with the Core Activity and decide whether the level of challenge is appropriate for the players. Move to this Less Challenging Activity if the Core Activity is too difficult. Spend a total of 20 minutes in the Practice Phase. Refer to the Training Session Manual.

MOMENT: Attacking



PLAYERS:

8 vs 1

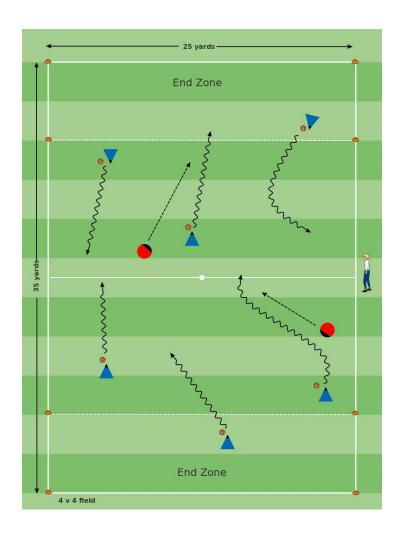
DURATION: 20:0 min

PRACTICE (More Challenging): Dribbling Game (Two free defenders)

OBJECTIVE: To dribble past opponents. PLAYER ACTIONS: Pass/dribble, Spread out

KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical





ORGANIZATION:

Same as Core Activity, except the two defenders may defend anywhere but the end zones. They switch with the attackers when they win the ball, or every two minutes.

KEY WORDS:

Opening, dribble, soft touches, hard touches

GUIDED QUESTIONS:

1) How do you keep the ball close? 2) How do you dribble faster? 3) What's the difference between dribbling forward and dribbling to the side?

ANSWERS:

1) Be gentle/soft with the ball. 2) Use hard touches. 3) You have to use a different part of the foot.

Start with the Core Activity and decide whether the level of challenge is appropriate for the players. Move to this More Challenging Activity if the Core Activity is too easy. Spend a total of 20 minutes in the Practice Phase. Refer to the Training Session Manual.





PLAYERS: 6 vs 2

ODURATION: 20:0 min

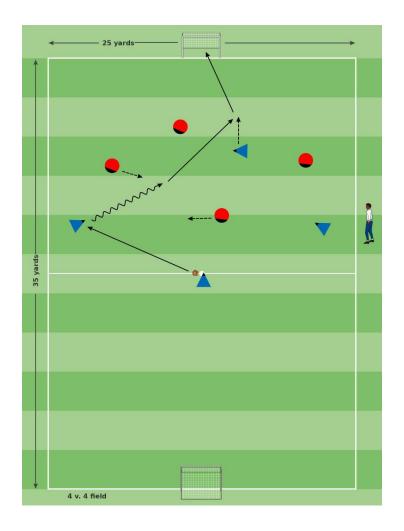
2ND PLAY PHASE: The Game

OBJECTIVE: To pass or dribble past opponents and create chances

PLAYER ACTIONS: Pass/dribble, Spread out

KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical





ORGANIZATION:

Mark out a regular 4 v 4 field (35 x 25 yards) with two mini goals. Teams play 4 v 4 using the Laws of the Game (LOTG) and according to the standards of play found in the U.S. Soccer Player Development Initiatives (PDIs). Play for 20 minutes including one "halftime" (5 minutes max).

KEY WORDS

Opening, pass, dribble, soft touches, hard touches

GUIDED QUESTIONS:

1) How do you find an opening? 2) How do you create an opening? 3) What should you do if you see an opening? 4) How do you keep the ball close? 5) How do you dribble faster? 6) What's the difference between dribbling forward and dribbling to the side?

ANSWERS:

1) Look at the opponent's position. 2) Make the opponent move. 3) Pass or dribble through it. 4) Be gentle/soft with the ball. 5) Use hard touches. 6) You have to use a different part of the foot.







4 vs 4

DURATION: 20:0 min

4v4- Attacking- Building Up / Creating Chances in Opp Half (A)

GOAL: Improve building-up in opponent's half in order to create chances

PLAYER ACTIONS: Pass/dribble, Spread out

KEY QUALITIES: Read game/make decisions, Initiative, Optimal technical

AGE: U7-U8 / 4v4 / 8 players Attacking DURATION: 60 min



Five Elements of a Training Exercise

- 1. Organized: Is the exercise organized in the right way?
- 2. Game-like: Is the exercise game-like?
- 3. Repetition: Is there repetition, when looking at the overall goal of the session?
- 4. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?
- 5. Coaching: Is there proper coaching. based on the age and level of the player?

Training Session Self-Reflection Questions

Do-focus on the situation

- 1. Did you achieve your goals? Yes/No
- 2. What went well?
- 3. What could you do better?

NOTES: